Commands:

N/North/E/East/S/South/W/West - Directions
Look (Get description of room)
Read (slate board)
Take/Pickup (items)
Peel (if you have knife)
Use (item) // Might not need it
Place/Put/Drop (Leave item in room)
Eat (Pound Cake)
Deliver (Paper)

Goal of the Game: Make Paper

Pick up and read the Slate Board for the process of what needs to be done.

- 1. Make Paper:
- a. Take knife from kitchen, bucket from well, pot from to Workshop
- b. Fill bucket with water from river, put pot in forest
- c. Take branches from forest put in to pot
- d. Take steamed branches from pot, peel steamed branches (steamed bark)
- e. Take steamed bark to Workshop, place on drying board
- f. pick up paper from drying board
- g. deliver paper to Benno's Office

